

Tim Knapton

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Education

The Pennsylvania State University (University Park, PA)

- Information Sciences and Technology: Design & Development (BS)
- Information Systems and Statistical Analysis (Minor)
- German – Applied Linguistics (BS)

Primary Skills

- Interaction Design
- Information Architecture
- Rapid Prototyping
- UX Research / Analysis
- Visual Design
- Adobe Creative Suite
- Sketch
- InVision
- HTML
- CSS3
- Javascript
- PHP
- SQL
- XML
- Java
- XCode, Android Studio

Apr '17 – Nov '17

Product Designer • Frame (San Mateo, CA)

Oversaw UX design for a startup offering Virtual Desktops as a Service. Responsible for translating stakeholder requirements into new features across web, mobile, and virtualized desktop platforms. Built features for highly specialized personas and focused on holistic redesigns of existing products while supporting developer sprints.

Jul '15 – Apr '17

Consultant • Multiple Clients (Bay Area, CA)

Provided UX consultation services to several clients, including software startups, advertising platforms, and small businesses. Notable projects include the creation of mobile app designs, web dashboards, digital branding, web app development, and defining UX research processes for clients.

Nov '10 – Jul '15

Sr. Interaction Designer • Intuit, Inc. (Mountain View, CA)

Built several new features and two new products for the QuickBooks line. Responsibilities included requirements analysis, interaction design, information architecture, visual design, rapid prototyping, and user research. Work supported Web, Desktop, and Mobile products, including a full legacy redesign, and the concurrent launching of 2 separate IPs. Featured in PC Magazine.

May '09 – Aug '10
INTERNSHIP

UX Designer, Software Engineer • AccuWeather, Inc. (State College, PA)

Designed and developed applications on mobile, television, desktop, and web platforms. Acted as a primary user experience consultant for colleagues within R&D. My work increased AccuWeather's visibility on emerging platforms, while propagating a new identity and consistent user-experience patterns across our team's offerings moving forward.

May '08 – Dec '09
INTERNSHIP

UX Designer, Lead Developer • Ventura Marketing (Long Beach, CA)

Worked directly with stakeholders to create both a startup venture and various client solutions on the web. Responsibilities included coding, database design, information architecture, user-experience engineering, and server management. Primarily focused on development using PHP, SQL, XHTML, CSS, and AJAX technologies.

Jan '06 – May '09
INTERNSHIP

Instructor / Research Intern • Penn State (State College, PA)

Developed software applications and aided teaching and research for Penn State's Computer-Supported Collaboration and Learning (CSCL) laboratory. Focused on HCI research supporting role-based collaboration in digital environments.

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More Information :: Portfolio :: Case Studies